

RYAN MCLAUGHLIN



ANIMATOR & ILLUSTRATOR

CONTACT

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267 - 315- 4829

SKILLS

2d Animation
3d Modeling
Video Compositing
Digital painting
Sound Design

TOOLS

ToonBoom
Adobe Animate
Adobe After Effects
Adobe Premiere
Adobe Photoshop
Blender
Illustrator

EMPLOYMENT HISTORY

Animator @ Game Grumps

October 2017 - Present

Produced a number of animations ranging from about a minute to two minutes each. Animations were set to be finished six weeks after the initial starting date. Production of each animation included everything from conceptualization to compiling. Collaborated with client often to give updates and checkpoints to make sure the work was up to standards.

Animator @ Neefs Gaming

April 2019 - November 2019

Produced three animations ranging one to two minutes each. Production included everything from conceptualization to compiling. Collaborated with client often to give updates and checkpoints to make sure the work was up to standards.

Animator @ AMAZE

September 2019 - December 2019

Collaborated with a class of other students to create a sexual education video for the client. Updates were provided every few weeks to make sure that the film was fitting the clients vision.

EDUCATION

University of the Arts

August 2017 - Present

Animation Major, graduating Spring 2021